Arpan Gyawali

PROFILE

DOB: 2057/01/23 B.S.
2000-05-06 A.D.

Gender: Male

Current Address: Dhumbarahi, Kathmandu

Nationality: Nepali

Citizenship No: 36-02-75-03711

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CONTACT

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https://github.com/ArpanGyawali
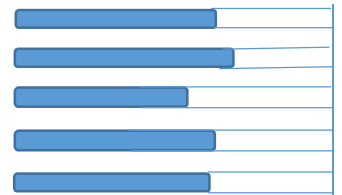
https://arpangyawali56.netlify.app

CAREER SUMMARY

An enthusiastic, highly motivated and disciplined fresher with positive attitude. Currently studying as Computer Engineering Student in 7th semester. Curious to learn new things and take various online course to expand my knowledge apart from college study. Hardworking, Optimistic, Team player and Enthusiastic individual.

EDUCATION

Level	Organization	Major	GPA
Bachelor In Engineering(3rd year)	Pulchowk Engineering College	Computer Engineering	3.79 (approx) till 5th sem
Higher Secondary(NEB)	KMC, Bagbazar	Physics	3.81
Secondary(S.L.C)	UCPS, Baluwatar	-	3.65

SKILLS

- Python
- Html, CSS
- C, C++
- Scikit-learn, Tensorflow
- MERN stack

COURSES

- The Complete Web Developer in 2020: Zero to Mastery
- MERN Stack Front To Back Full Stack React, Redux & Node.js
- Machine Learning and Deep Learning Specialization by Andrew N.G. *(Certificated)*
- Docker and Kubernetes: The Practical Guide
- Nepal AI Winter School 2021
- 2021 Complete Python Boot camp from Zero to Hero in Python
- CS50 AI 2020 by Harvard University

INTERESTS AND HOBBY

Arpan Gyawali

ACHIEVEMENTS AND EVENTS

- **Minor Project:** Face Recognition Smart Attendance System App using computer vision and ML. A flutter based mobile application that can recognize student faces captured by the camera in real time and store it in the database and flask on the backend. Worked on feature extraction by FaceNet model using transfer learning, trained SVM classifier for Face embedded vector classification.
- **Software Engineering Project** *(Single)***:** A job vacancy and internship website for the college having different role and permission access for admin, recruiters and job seekers using MERN stack. It includes many features for appliers and recruiter companies. This project is also available in postgress SQL.
- **DSA project:** Dijkstra's shortest path algorithm and various sorting algorithms distinction visualization using SFML and C++.
- **Graphics Project:** Virtual tour of mount Everest using C++ and OpenGL from scratch implementing camera view and navigation.
- **C++ Project:** Pac Man Reloaded game using C++ and SFML
- **C project:** Simple Kaun Banega Crorepati game.
- Other various small project on my own.
- Participated in **Yomari code camp** during Locus.
- Math Olympiad member of KMC.